

# OYA 5v5 Soccer Tournament Rules

[www.oaklandyardtournaments.com](http://www.oaklandyardtournaments.com)



Oakland Yard Tournaments uses the official FIFA rules with the following exceptions:

## Roster

A max of 9 players per team

The roster is official when your first match kicks off and cannot be changed.

Field size: about 95ft x 65ft

## The Match

Each team will have 5 players on the field, with one as a designated goalie.

In coed divisions, 2 girls must be in the field of play at all times.

The goalie cannot punt, drop-kick, or throw the ball past the half way mark of the field.

The goalie cannot pick up the ball from pass-backs.

Kick-ins will be used in place of throw-ins and must be kicked below the knee.

Goal kicks and corner kicks can be taken above the knee.

All free kicks are indirect.

To score, the ball must be past the half way mark of the field when kicked.

No offside.

Penalty kicks are taken from 8 yards.

Two 12-minute halves will be played with a 1-minute half time

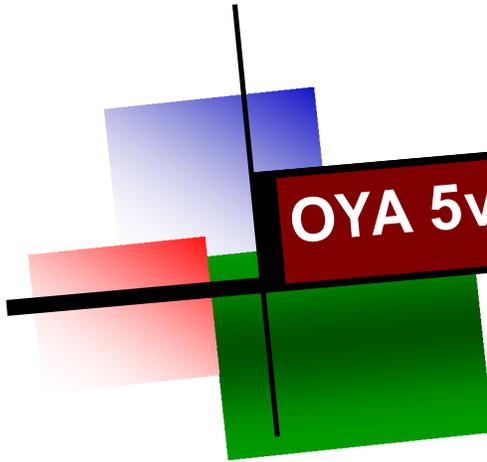
Substitutions are on the fly. Must enter/exit from the halfway mark of the field

No slide tackles allowed.

**Any player or coach that demonstrates unsportsmanlike behavior (i.e.: violent play, swearing, fighting, spitting) may be asked to sit out, get suspended for a game, asked to leave the facility. Any of this will not be tolerated!!!**

**Rules subject to change, Tournament Director has final say.**

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Soccer Tournament  
Advancement and Finals  
Procedures



## Advancement Rules

### **1<sup>st</sup> Tiebreaker = POINTS**

Most points in preliminary games, based on 3 points for WIN, 1 point for TIE, and 0 points for LOSS.

### **2<sup>nd</sup> Tiebreaker = HEAD-TO-HEAD**

Teams tied in points will resolve to HEAD-TO-HEAD records for determining advancement. Does not apply when more than two teams are tied in a division.

### **3<sup>rd</sup> Tiebreaker = BONUS POINTS**

Maximum of 3 BONUS points awarded per game for goal differential (i.e. difference between number of goals scored and number of goals allowed). A game ending in a score of 6-3 awards 3 BONUS points to the winning team, while a game ending in a score of 5-1 still only awards 3 BONUS points to the winning team.

### **4<sup>th</sup> Tiebreaker = FEWEST GOALS ALLOWED**

Teams tied in points and bonus points with no head-to-head result, advancement will be determined by the team that allowed the fewest number of goals in preliminary play.

### **5<sup>th</sup> Tiebreaker = 3 PLAYER SHOOTOUT**

When all other tiebreaker criteria fail, advancement will be determined by a 3 player shootout with penalty kicks. Shootout continues in this best out of three style until a winner is declared for advancement.

## FINALS PROCEDURE

Preliminary games may end in ties, however FINALS matches cannot. For this reason, the following format is presented for FINALS games that end regulation time in a draw:

- 3-Player shootout is conducted with the best of three winning the match. If no winner after this initial shootout...move to next procedure.
- Golden goal. (1) player from each team will shoot (as penalty kicks from 8 yard line) until a team fails to match their opponents score.